

COURSE TITLE	TE142322: Multimedia Signal Processing & Communications Credits: 3 Semester: II
LEARNING OBJECTIVES	To study representation and characterisation of multimedia signals: audio, image & video, as well as coding techniques for efficient compression.
COMPETENCY	The students will understand the following: <ul style="list-style-type: none"> • Characterisation of multimedia signals in time, space and frequency domains, as well as probabilistically • Transform coding techniques • Dynamics of 2-D signal (image & video) and its exploitation for compression • Efficient compression techniques
SUBJECTS	<ul style="list-style-type: none"> • Video formation, perception and representation • Fourier analysis of video signals • Human hearing and visual systems • Video sampling • Video modeling • 2-D Motion estimation • Foundations of video coding • Waveform-based video coding • Content-based video coding • Scalable video coding • Audio coding techniques • Video compression standards
MAIN REFERENCES	<ul style="list-style-type: none"> • Yao Wang, Jorn Ostermann, Ya-Qin Zhang, <u>Video Processing and Communications</u>, Prentice Hall, 2002.
OPTIONAL REFERENCES	<ul style="list-style-type: none"> • H.J. Trussell & M.J. Vrhel, <u>Fundamentals of Digital Imaging</u>, Cambridge University Press, 2008. • Al Bovik, ed., <u>The Essential Guide to Video Processing</u>, Academic Press, 2009. • Artikel-artikel dari jurnal ilmiah: IEEE Transaction on Multimedia IEEE Transaction on Image Processing
PREREQUISITE	-